

# ROOTED IN CODE

a short experimental animated film by Nejc Trampuž, created with the assistance of artificial intelligence

Year of production: 2023

Premiere: 2024

Shooting format: digital, 4k

Aspect ratio: 16x9
Audio format: stereo
Runtime: 13m 23s
Language: Slovenian
Age limit: none

https://rooted-in-code.com

#### CONTACT

Nejc Trampuž, director nejc.trampuzāgmail.com instagram.com/nejctrampuz



#### SYMOPSIS

The film takes place in the year 2057. In a polluted city, a permaculture garden flourishes on the roof of a skyscraper, tended by a robot gardener and an elderly botanist. Appealing to all ages, the film speculates on the degraded state of the environment, nature, and the ecosystem in the future, but at the same time presents a utopian solarpunk vision and solutions to the environmental crisis. It also brings into the equation a question of the impact artificial intelligence will have on our society, our daily lives, and our environment.

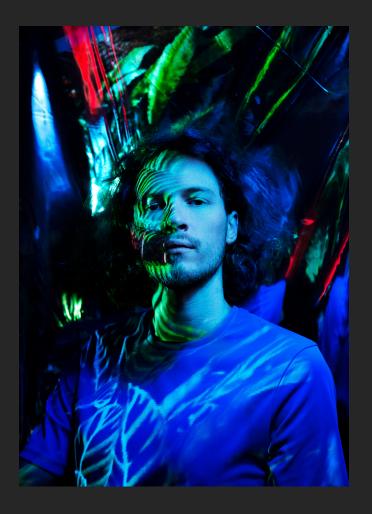
When animating, the filmmaker Nejc Trampuž explored the capabilities of the rapidly evolving tools of generative artificial intelligence. Those are shaking up the social and artistic realms and entering the field of film production and gaming. The AI tools were used to generate elements of animation and sound, as well as to write the story, script, and visual design of characters and scenes. Nejc Trampuž worked with artist and sound designer Tim Kropivšek to create the audio while Blaž Šef, an actor and interpreter, provided the voice.











# DIRECTOR'S STATEMENT

It is becoming increasingly clear that the environmental crisis is one of the most important social issues of modern times. Accelerated global warming and the collapse of ecosystems are a serious threat to our normal, comfortable way of life, as well as to living beings in nature. At the same time, it is also becoming increasingly clear that we need to do something about it; but first, we need to know what we can do, where we should be heading, and what we should be standing up for. The prerequisite is therefore to imagine a utopian version of our society and world. This is,

among other things, the mentality and aesthetics of the solarpunk, which the film follows.

In this turbulent period, tectonic shifts are also taking place in the technological realm: we are witnessing the rapid development of artificial intelligence tools, which will have a profound impact on many spheres of our lives in the future, as well as on artistic, creative, and cinematic creation. So how will this technology affect our lives in the future?

In light of the significant advancements in artificial intelligence, particularly in the field of generating moving images and sound in 2023, I decided to experiment. My goal was to test these tools and create a short animated film.

The content of the film, which was also written with the help of AI tools, intertwines the two areas mentioned above: ecology and artificial intelligence. How can AI help us with environmental problems? How can AI help us to imagine and visualise an idealised ecological society? Is society capable of self-reflection and transformation towards a more ecological system? What will life look like in 2057 if we do not change our way of life? What are the dangers of AI? All these and other questions are addressed in Rooted in Code, a film that does not seek to answer all these questions, but rather to raise them.

Nejc Trampuž, director

# Nejc Trampuž

director

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Nejc Trampuž (1993) is a multi-awardwinning multimedia artist of the younger generation who has exhibited in dozens of exhibitions in Slovenia and internationally. He works at the intersection of multimedia and sciart, technology, and environmentalism. His multimedia works are intertwined with digital or animated audiovisual collages with a distinctive saturated and colourful aesthetic.

He communicates environmentalism through different approaches, and technologies: AI, automation, interactivity, internet, video, sound, glitch, projection, light, etc. Since 2019 he is a member of the activist movement Youth for Climate Justice. Trampuz is frequently covered by Slovenian and foreign media.

He studied photography at Academy of Fine Arts and Design where he graduated (cum laude) in 2016 and received the 2019 academic Prize for Outstanding Master's Thesis.

2022-2023, in collaboration with konS = Platform, he realized the project Another Future Entirely, presented at Simulaker Gallery (SI), Cukrarna Gallery (SI), Velenje Gallery (SI), Museum of Modern Art (SI), 29th MFRU (SI), VideoDvorišče.11 (DIVA + ŠKUC)

(SI), SLOART (SI), and the intermediate phase in Graz (AT) at MUR.at. In 2023, he collaborated with director Matej Filipčič on the animated visuals for the Slovenian national celebration ceremony of the Statehood Day, which addressed themes of environmentalism.

Under the grant of Slovenian Ministry of Culture, he created a short experimental film animated with AI in 2023, which premiered in February 2024 at Osmo/za Gallery (SI). In 2024 he will participate in the production of a project as part of European Capital of Culture: GO! 2025.

In addition to these, he has received several awards: Poziv Simulaker 2019, Honourable Mention ON\_Award 2018 (SK), Primavera 2019 finalist, etc. He has been a member of several juries (e.g. student section of animated film festival Animateka 2017 and student section of TAM-TAM's Plaktivat 2021-2023). Some of the other galleries and organisations where he has exhibited or collaborated with: OFF\_festival (SK), Museum of Contemporary Art (SI), IZIS (SI), Cirkulacija2 (SI), Kibla (SI), Animateka festival (SI), platform Artsy, SCCA (SI), Alkatraz (SI), MGLC - Švicarija (SI), GT22 (SI), Nova Gorica City Art Gallery (SI), Foto Fest (SK), ZDSLU (SI), DLUM (SI), Museum of Architecture and Design (SI), Layer's House and TAM-TAM's Street Gallery (SI), Photogether (CZ), KUD FP (SI), City Hall Ljubljana (SI), AQ Gallery (SI), University of Ljubljana Gallery (SI), FDV Gallery (SI), libraries, youth centres, etc.

## Tim Kropivšek

### sound designer

Tim Kropivšek (1993) is an illustrator, sound designer and musician. His works comment on the human psyche, the values of contemporary society and environmental injustice. He obtained his Masters degree at the Academy of Fine Arts in Ljubljana with the interactive sound installation The New Natural World. He is currently creating enigmatic soundscapes in his duo project Bellows on Titan.

## Blaž Šef

#### voice actor

Blaž Šef is a theatre actor working at the Slovenian Youth Theatre. Other projects include radio literary programmes, audio books, co-productions with institutions and NGOs in the field of performing arts, and developing the programmes of the Cultural Centre of European Space Technologies.

# COLOPHON

Runtime: 13m 23s

Year of production: 2023

Premiere: 2024, Osmo/za Gallery, Ljubljana

Director and Producer: Nejc Trampuž

Story, Script, Storyboard: Nejc Trampuž + AI

Animation: Nejc Trampuž + AI

Image editing and Post-production:

Nejc Trampuž

Sound generation: Tim Kropivšek + AI Sound design and music: Tim Kropivšek

Voice: Blaž Šef

Recording of Voice: Anže Čanžek



Artificial Intelligence Tools: Pika Labs beta, Stable Diffusion, AnimateDiff v2, GPT 3.5 / 4.0, Midjourney v5.2, Stable Audio 1.0 / 1.1

Consulting: Špela Frlic, Andrej Kamnik, Luka Tišler, Lena Penšek, Rok Kos, Jan Šimnovec,

Vesna Skubic, Jure Gubanc Translation: Domen Kavčič

Financial support: Ministry of Culture of

the Republic of Slovenia



